



6.2 Song Battle

Suggested Grade Level: 6- 12

Time: 30 minutes

Subject Area: Queer Media

Overview:

This is fun activity that can allow the GSA members to have fun and enjoy themselves. This lesson also incorporates pieces of queer media with the references to queer musicians. This activity consists of GSA members getting into teams to have song battle. The teams will be given a topic or word such as “Love” and they will have to sing a song with that word or topics as a team, this will go on back and forth until one team is unable to come with another song resulting in the other team getting a point. This activity does not require individuals to be actual musicians.

Goals:

- Fosters teamwork and communication skills between GSA members
- Creates a safe and fun environment for students to be themselves

Materials:

- Queer Media List
- Microphone (if GSA wants to)

Procedure:

Step One:

Divide your GSA into two teams, this can be down by people number off 2. After dividing them into teams explain the rules of the game. Teams can up with team names if they wish. Have one GSA be the facilitator/ judge of the game and have them keep score.

Step Two:

The facilitator will pick a word, and each group must come up with songs that have that word in it. **The team as a whole** must sing a part of the song with the chosen word in it, after they do it then other must sing a song with that same chosen word in the song. The songs can not be repeated. The teams take turns singing a song with the chosen word in it until one team can't think of a new song.*

Bonus Points:

- If teams incorporate music by a LGBTQ artist that will result in one extra point.

Step Three:

After one team loses a round, come up with another word and keep the battle going as long as the teams want to. Below are some examples of topics/ words to use in this game.

- Love
- Heart
- Baby
- Rain
- Wild
- Night
- Always

**Icebreaker idea taken from, <http://www.bethreads.com/ice-breakers-for-teen-program-success/>*